

# 2019 Wrestling Rules Survey Report

## QUANTITATIVE DATA

March 4, 2019

Title	n	N	%
DI Head Coach	45	75	60%
DII Head Coach	30	62	48%
DIII Head Coach	57	108	53%
<b>TOTAL COACHES</b>	<b>132</b>	<b>245</b>	<b>54%</b>
DI Commissioner	4	9	44%
DII Commissioner	3	8	38%
DIII Commissioner	4	11	36%
Official	203	407	50%

### POSSIBLE RULE CHANGES

Please indicate if you would be in favor of the following rule changes.

#### 1. Requiring fight shorts and a compression shirt as the mandatory uniform for all competition?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	11%	5	10%	3	11%	6	11%	14
No	89%	40	90%	27	89%	50	89%	117
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>56</b>	<b>100%</b>	<b>131</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	0%	0	0%	0	0%	0
No	100%	4	100%	2	100%	4	100%	10
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

#### **OFFICIAL**

Yes	4%	8
No	96%	194
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

2. Allowing headgear as an optional piece of equipment for live participation in practice and competition?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	71%	32	87%	26	68%	39	73%	97
No	29%	13	13%	4	32%	18	27%	35
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	50%	2	0%	0	25%	1	27%	3
No	50%	2	100%	3	75%	3	73%	8
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>3</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>11</b>

**OFFICIAL**

Yes	35%	72
No	65%	131
<b>TOTAL</b>	<b>100%</b>	<b>203</b>

3. Requiring wrestlers to wear mouth guards?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	16%	7	7%	2	14%	8	13%	17
No	84%	38	93%	28	86%	49	87%	115
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	50%	2	50%	1	25%	1	40%	4
No	50%	2	50%	1	75%	3	60%	6
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	15%	30
No	85%	172
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

**4. Adding a one-point push out rule and eliminating the out of bounds stall call that is made by the referee?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	40%	22	57%	17	61%	35	75%	3
No	60%	33	43%	13	39%	22	25%	1
<b>TOTAL</b>	<b>100%</b>	<b>55</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>4</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	75%	3	50%	1	75%	3	70%	7
No	25%	1	50%	1	25%	1	30%	3
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

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Yes	41%	84
No	59%	119
<b>TOTAL</b>	<b>100%</b>	<b>203</b>

**5. Making the point differential for awarding a technical fall 10 points instead of 15 points?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	7%	3	10%	3	9%	5	8%	11
No	93%	42	90%	27	91%	52	92%	121
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	0%	0	25%	1	10%	1
No	100%	4	100%	2	75%	3	90%	9
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	33%	67
No	67%	135
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

6. Requiring all matches to be six minutes in length, with each period being two minutes?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	14%	6	20%	6	12%	7	15%	19
No	86%	38	80%	24	88%	50	85%	112
<b>TOTAL</b>	<b>100%</b>	<b>44</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>131</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	0%	0	25%	1	10%	1
No	100%	4	100%	2	75%	3	90%	9
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	32%	64
No	68%	138
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

7. Allowing coaches to randomly draw for dual meet match order for all 10 weight classes, not just the starting weight class, before weigh-ins begin?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	40%	18	47%	14	35%	20	39%	52
No	60%	27	53%	16	65%	37	61%	80
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	67%	2	25%	1	27%	3
No	100%	4	33%	1	75%	3	73%	8
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>3</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>11</b>

**OFFICIAL**

Yes	38%	76
No	62%	126
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

8. Allowing coaches to flip a coin to decide who gets to select the first weight class that will be competed in dual meets? After the coach who won the coin toss makes the first selection, the opposing coach gets to make a selection, followed by first coach making another selection and so on, until the sequence of all 10 matches are decided.

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	36%	16	43%	13	30%	17	35%	46
No	64%	29	57%	17	70%	39	65%	85
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>56</b>	<b>100%</b>	<b>131</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	67%	2	25%	1	27%	3
No	100%	4	33%	1	75%	3	73%	8
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>3</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>11</b>

**OFFICIAL**

Yes	32%	64
No	68%	137
<b>TOTAL</b>	<b>100%</b>	<b>201</b>

9. Allowing a wrestler to choose to defer in the overtime period, so that in all positions the wrestler has the same choice of top, bottom or neutral?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	60%	27	63%	19	59%	33	60%	79
No	40%	18	37%	11	41%	23	40%	52
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>56</b>	<b>100%</b>	<b>131</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	50%	1	50%	2	40%	4
No	75%	3	50%	1	50%	2	60%	6
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	71%	143
No	29%	59
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

10. Providing one match point to the opponent for a video view request that is not overturned?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	18%	8	27%	8	28%	16	24%	32
No	82%	37	73%	22	72%	41	76%	100
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	0%	0	50%	2	30%	3
No	75%	3	100%	2	50%	2	70%	7
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	33%	68
No	67%	135
<b>TOTAL</b>	<b>100%</b>	<b>203</b>

11. Requiring tournaments, prior to weigh-ins, to execute a random draw to establish the starting weight class order for the event?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	13%	6	10%	3	7%	4	10%	13
No	87%	39	90%	27	93%	53	90%	119
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	0%	0	0%	0	0%	0
No	100%	4	100%	2	100%	4	100%	10
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	17%	34
No	83%	165
<b>TOTAL</b>	<b>100%</b>	<b>199</b>

**12. Making the neutral danger zone angle and the near fall angle both 90 degrees?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	14%	6	23%	7	23%	13	20%	26
No	86%	37	77%	23	77%	44	80%	104
<b>TOTAL</b>	<b>100%</b>	<b>43</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>130</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	0%	0	25%	1	20%	2
No	75%	3	100%	2	75%	3	80%	8
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	14%	29
No	86%	172
<b>TOTAL</b>	<b>100%</b>	<b>201</b>

**13. Making the neutral danger zone angle and the near fall angle both 45 degrees?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	55%	24	43%	13	44%	24	47%	61
No	45%	20	57%	17	56%	31	53%	68
<b>TOTAL</b>	<b>100%</b>	<b>44</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>55</b>	<b>100%</b>	<b>129</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	100%	2	25%	1	30%	3
No	100%	4	0%	0	75%	3	70%	7
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	42%	85
No	58%	118
<b>TOTAL</b>	<b>100%</b>	<b>203</b>

14. Adding a three point near fall after a three count?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	47%	21	60%	18	44%	25	48%	64
No	53%	24	40%	12	56%	32	52%	68
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	50%	2	50%	1	50%	2	50%	5
No	50%	2	50%	1	50%	2	50%	5
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	42%	86
No	58%	117
<b>TOTAL</b>	<b>100%</b>	<b>203</b>

15. Awarding a point for advantage time, only if the wrestler has earned a near fall during the match?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	16%	7	23%	7	23%	13	21%	27
No	84%	38	77%	23	77%	43	79%	104
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>56</b>	<b>100%</b>	<b>131</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	0%	0	0%	0	10%	1
No	75%	3	100%	2	100%	4	90%	9
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	38%	78
No	62%	125
<b>TOTAL</b>	<b>100%</b>	<b>203</b>



16. Eliminating advantage time?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	9%	4	10%	3	14%	8	11%	15
No	91%	41	90%	27	86%	49	89%	117
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	0%	0	50%	2	20%	2
No	100%	4	100%	2	50%	2	80%	8
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	30%	61
No	70%	142
<b>TOTAL</b>	<b>100%</b>	<b>203</b>

17. Implementing a neutral danger signal for the offensive wrestler that would award a reversal if the wrestler were not off their back when the referee reaches the count of three?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	18%	8	23%	7	32%	18	25%	33
No	82%	36	77%	23	68%	39	75%	98
<b>TOTAL</b>	<b>100%</b>	<b>44</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>131</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	50%	1	0%	0	10%	1
No	100%	4	50%	1	100%	4	90%	9
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	12%	24
No	88%	175
<b>TOTAL</b>	<b>100%</b>	<b>199</b>

**18. Awarding three points for all takedowns?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	27%	12	30%	9	39%	22	33%	43
No	73%	32	70%	21	61%	35	67%	88
<b>TOTAL</b>	<b>100%</b>	<b>44</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>131</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	0%	0	25%	1	20%	2
No	75%	3	100%	2	75%	3	80%	8
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	24%	48
No	76%	154
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

**19. Making the first takedown in the first period of each match worth three points?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	9%	4	23%	7	18%	10	16%	21
No	91%	41	77%	23	82%	47	84%	111
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	0%	0	50%	2	30%	3
No	75%	3	100%	2	50%	2	70%	7
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	52%	106
No	48%	96
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

20. Changing dual meet scoring from the current format to a format that follows the premise that a point scored by a wrestler is a point earned by the team?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	16%	7	23%	7	11%	6	15%	20
No	84%	37	77%	23	89%	51	85%	111
<b>TOTAL</b>	<b>100%</b>	<b>44</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>131</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	0%	0	25%	1	10%	1
No	100%	4	100%	2	75%	3	90%	9
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	18%	36
No	82%	166
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

21. Making control of mat violations in open tournaments a loss of one match point since there are no team points to deduct in these events?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	20%	9	23%	7	23%	13	22%	29
No	80%	36	77%	23	77%	44	78%	103
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	50%	2	50%	1	75%	3	60%	6
No	50%	2	50%	1	25%	1	40%	4
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	65%	131
No	35%	72
<b>TOTAL</b>	<b>100%</b>	<b>203</b>

**22. Implementing a mandatory warning for hands to the face (unnecessary roughness violation) before deducting a match point?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	93%	42	97%	29	86%	49	91%	120
No	7%	3	3%	1	14%	8	9%	12
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	75%	3	100%	2	75%	3	80%	8
No	25%	1	0%	0	25%	1	20%	2
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	61%	123
No	39%	80
<b>TOTAL</b>	<b>100%</b>	<b>203</b>

**23. Eliminating the current rule that disqualifies the head coach when a member of the medical staff receives a flagrant misconduct call?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	84%	38	90%	27	88%	50	87%	115
No	16%	7	10%	3	12%	7	13%	17
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	75%	3	100%	2	75%	3	80%	8
No	25%	1	0%	0	25%	1	20%	2
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	55%	112
No	45%	90
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

**24. Eliminating the warning for stalling and make the first violation a match point for the opponent?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	9%	4	7%	2	18%	10	12%	16
No	91%	40	93%	28	82%	47	88%	115
<b>TOTAL</b>	<b>100%</b>	<b>44</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>131</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	0%	0	0%	0	0%	0	0%	0
No	100%	4	100%	2	100%	4	100%	10
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	19%	38
No	81%	165
<b>TOTAL</b>	<b>100%</b>	<b>203</b>

**25. Making all stalling calls a match point for the opponent and removing the disqualification in the stalling sequence?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	22%	10	23%	7	37%	21	29%	38
No	78%	35	77%	23	63%	36	71%	94
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	0%	0	25%	1	20%	2
No	75%	3	100%	2	75%	3	80%	8
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	36%	73
No	64%	130
<b>TOTAL</b>	<b>100%</b>	<b>203</b>

26. Inserting a two-point penalty into the stalling sequence just before the wrestler is disqualified?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	47%	21	63%	19	49%	28	52%	68
No	53%	24	37%	11	51%	29	48%	64
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	75%	3	100%	2	75%	3	80%	8
No	25%	1	0%	0	25%	1	20%	2
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	50%	102
No	50%	100
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

27. Eliminating the interlocking of fingers in the neutral position rule and utilizing referee verbal cues and the existing stalling rules to handle the situation?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	76%	34	79%	23	75%	43	76%	100
No	24%	11	21%	6	25%	14	24%	31
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>29</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>131</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	50%	1	75%	3	50%	5
No	75%	3	50%	1	25%	1	50%	5
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	66%	134
No	34%	68
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

28. Requiring all dual meet and tournament weigh-ins be two hours or sooner prior to the start of competition?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	57%	25	50%	15	48%	27	52%	67
No	43%	19	50%	15	52%	29	48%	63
<b>TOTAL</b>	<b>100%</b>	<b>44</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>56</b>	<b>100%</b>	<b>130</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	50%	1	50%	2	40%	4
No	75%	3	50%	1	50%	2	60%	6
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	46%	93
No	54%	109
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

29. Requiring all dual meet and tournament weigh-ins be one hour or sooner prior to the start of competition?

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	22%	10	33%	10	25%	14	26%	34
No	78%	35	67%	20	75%	43	74%	98
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	100%	2	50%	2	50%	5
No	75%	3	0%	0	50%	2	50%	5
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	47%	94
No	53%	108
<b>TOTAL</b>	<b>100%</b>	<b>202</b>

**30. Allowing a one-pound weight allowance for dual meets that precede tournaments?**

<b>HEAD COACH</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	60%	27	67%	20	61%	35	62%	82
No	40%	18	33%	10	39%	22	38%	50
<b>TOTAL</b>	<b>100%</b>	<b>45</b>	<b>100%</b>	<b>30</b>	<b>100%</b>	<b>57</b>	<b>100%</b>	<b>132</b>

<b>COMMISSIONER</b>	<b>Division I</b>		<b>Division II</b>		<b>Division III</b>		<b>Overall</b>	
Yes	25%	1	100%	2	50%	2	50%	5
No	75%	3	0%	0	50%	2	50%	5
<b>TOTAL</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>2</b>	<b>100%</b>	<b>4</b>	<b>100%</b>	<b>10</b>

**OFFICIAL**

Yes	56%	113
No	44%	90
<b>TOTAL</b>	<b>100%</b>	<b>203</b>