Guidance for Suspended Game – Modification 4.5

Guidance for Shoot-outs completion: Modification 5.1

NCAA Rule 5.1 Tied Games
(8) The shoot-out is completed under the following conditions:
   (a) Eight seconds has elapsed.
   (b) The attacker scores a goal.
   (c) The attacker commits an offense.
   (d) The goalkeeper commits an unintentional offense. (The shoot-out is re-taken.)
   (e) The goalkeeper commits an intentional offense. (A penalty stroke is awarded.)
   (f) The ball goes out of play over the back-line or side-line [This includes the goalkeeper intentionally playing the ball over the back-line (not a foul). The ball simply going outside the circle a second time does not constitute the end of a shoot-out.]
   (g) If a penalty stroke is awarded, any eligible player on the official roster may take the penalty stroke. This penalty stroke will take place before the next available shoot-out takes place.

Guidance: Please note that the action of the Goalkeeper determines the penalty. There is no mention of where the foul occurs. Shootouts have clear guidance. This may be different from regulation play.

October 13, 2023

Guidance for Goalkeeper’s Throat Protector

NCAA Rule Modification 8.1.d – Goalkeepers must wear a throat protector and chest protector at all times.

Guidance: There is no mention of the type of throat protector that must be used. Some GK helmets have a “built-in throat protector.” If the GK helmet extends beyond the jawline of the GK, the GK helmet meets the spirit of the NCAA rules modification.
October 4, 2023

Guidance for Video Review in Overtime:

FIH Rule 4.1. – Each team is allowed one team referral request (which must be made through the match umpires) during regulation time in any match. There will be allowed one team referral request during a shoot-out competition.

Note: Referrals remaining from regulation time are not carried over into the shootout competition.

Guidance:
There is not a NCAA Modification of this rule. The Team VR is not reset for the Overtime period. If a team has their Video Review at the end of regulation, they can use it in OT. At Shootouts, each team has one review.

September 12, 2023

Guidance for Penalty Corner

The FIH Rules:
13.5 The penalty corner is completed when:
   a. a goal is scored;
   b. a free hit is awarded to the defending team;
   c. the ball travels more than 5 meters outside the circle;
   d. the ball is played over the back-line, and a penalty corner is not awarded;
   e. a defender commits an offense which does not result in another penalty corner;
   f. a penalty stroke is awarded.

Guidance:
For a penalty corner to be completed in term of Rule 13.5(c), the ball must travel beyond the broken hash lines located 5m from the edge of the circle.

A cumulative 5m distance, as in the requirement for the attack to enter the circle, is not a criterion for the penalty corner to be over.

August 31, 2023

Guidance for Penalty Corner Equipment

FIH Rule 4.2 was changed to allow for defending players using Penalty Corner protective equipment to continue to play the ball outside the circle after intercepting during the taking of a penalty corner. Players can now continue to run with the ball while keeping their protective
equipment on, but they must remove that same equipment immediately after the first opportunity to do so and always inside the 23 m area. No player using PC protective equipment can play the ball outside the 23 m area at any time.

**Guidance**: If a player puts on equipment for the Penalty Corner, they must remove it before leaving the 23 m area and may not take a self-pass.

**Penalty**: Free Hit to Attack.

**NCAA Modification 8.1.b.** Field players are permitted to wear, throughout a game, only a smooth, preferably transparent or white but otherwise dark plain colored face mask that fits flush with the face, soft protective head covering, or eye protection in the form of plastic goggles (i.e., goggles with a soft-covered frame and plastic lenses). A caged face mask is permitted only inside of the 23-meter area of the field. A player wearing a caged mask must pass the ball prior to exiting the 23-meter area. Additionally, a player wearing a caged mask may not engage an opponent with the ball outside of the 23-meter area.

**Guidance**: Players can still wear face masks without being medically necessary. But if they put it on at the PC, it is considered PC protective equipment, and they must remove it before leaving the 23 m area and may not take a self-pass.

**Penalty**: Free Hit to Attack

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**August 29, 2023**

**Guidance for Video Review**

Suggested process when Video Review is used:

1. Watch the play in real-time before they go to slow-motion.
2. View all camera angles.
3. Make a decision based on the question and be in concurrence.
4. Ensure that both are on the same page regarding the restart, the location of the restart, and whether or not the team keeps/loses their referral.

This is what the Video Review Umpire will be expected to note:

**Sample Script for On-Field Umpires**:

- Decision given on field:
- Question asked:
- Response:

  I have some advice for you:
  No clear reason to change the decision:
No advice possible

Team keeps referral / Team loses referral
Restart with:

The on-field umpire will make the final decision on the call.

August 17, 2023

Guidance for Shootout

This guidance is provided to support the umpires and is not intended to replace NCAA Rules Modification 5.1.h.

The two active umpires will be in the same positions for both the two- and three-umpire systems. Responsibilities may be given to the 3rd umpires if available.

Lead Umpire:
- Ensure everyone is set up correctly before the whistle.
- Check-in with the timer before beginning.
- Set up between the hash and circle- Leave enough space not to take away the attack’s ability to move anywhere.
- Need to see and move with the ball. - don’t get caught square
- If the ball moves left or right, move with it.
- Ensure you have a good angle to see the ball and actions.

Second Umpire Responsibilities:
- Put your whistle in your pocket. Communicate all information to the lead umpire.
- Start on the outside of the circle lower on the circle edge.
- Watch for the back-stick side contact.
- Did the ball cross the line in time.
- If only two umpires (3rd umpire may take on these duties)
  - Record numbers as athletes come to take shootout.
  - Record goals/misses
  - If shootouts go to sudden Victory, ensure the same athletes are taking the shootout (order does not matter).
Guidance – Pre-Game Timing Sheet

A pre-game timing sheet should include the following information and be distributed to both teams, the scoring table and the umpires. The times include on the example are a guide and may vary depending on location/host.

Pregame Time Sheet Example

Date and time of game
Visiting team
Location of game

<table>
<thead>
<tr>
<th>TIME</th>
<th>GAME</th>
<th>CLOCK EVENT</th>
</tr>
</thead>
<tbody>
<tr>
<td>4:53 p.m.</td>
<td>60:00</td>
<td>Clock starts; Field available for warm-up</td>
</tr>
<tr>
<td>5:19 p.m.</td>
<td>35:00</td>
<td>Umpires’ video referral check</td>
</tr>
<tr>
<td>5:29 p.m.</td>
<td>25:00</td>
<td>Lineups due</td>
</tr>
<tr>
<td>5:54 p.m.</td>
<td>0:00</td>
<td>Captains, umpires meet Teams clear field</td>
</tr>
<tr>
<td>5:55 p.m.</td>
<td>0:00</td>
<td>Teams line up on the sidelines</td>
</tr>
<tr>
<td>5:56 p.m.</td>
<td>0:00</td>
<td>Teams walkout</td>
</tr>
</tbody>
</table>
5:57 p.m. 0:00  Unity Statement and moment of silence
5:58 p.m. 0:00  National anthem
6:00 p.m. 0:00  Player introductions at midfield
6:05 p.m. 15:00  Game begins
2:00 Break
SECOND QUARTER
          15:00  Second quarter begins
HALFTIME
        10:00  Clock begins when teams clear the field
        9:00  Watering of the field begins
THIRD QUARTER
       15:00  Third quarter begins
2:00 Break
FOURTH QUARTER
        15:00  Fourth quarter begins
OVERTIME PROCEDURE
       5:00  Intermission following the end of regulation
       10:00  First OT (sudden victory)
2:00 Intermission (if necessary)
        10:00  Second OT (sudden victory)
2:00 Intermission (if necessary)  Shoot outs

Umpires’ video referral check. If video referral is being used, the time when umpires meet with facility staff for the Video review procedure. The staff should demonstrate all available angles and the ability to slow down and zoom in on the video. The facilities personnel should be available to manipulate the views during the game Video Review.

WEATHER POLICY – Identification of who is making the weather decision and the locations each party should go to for shelter. Please reference NCAA Rule Modification 4.5.c and 4.5.d regarding delayed and/or suspended contests.

Names and contact information of people involved in the game, including but not limited to
Game Operations:
Athletic Training:
Officials:
Video Review/ reserve umpire
August 14, 2023

Guidance for Yellow Card to the Coach

Rule Modification 6.2.b - A yellow card may be issued to the head coach for a second offense of coach misconduct. Speaking captain (or captain on the field of play if the speaking captain is not currently on the field) shall be removed from play for 5 minutes of elapsed playing time.

Guidance:
If the captain is not on the field at the time of the card, the captain will sit for the suspension and the closest player is removed from the field of play.

August 9, 2023

Guidance for Suspended Game – Modification 4.5

This guidance is intended to support institutions and umpires in making decisions regarding the potential delay or suspension of games.

The umpires need to be involved in discussions before the game regarding the delay or suspension of game(s). Mutual agreement, as noted in Modification 4.5, must be communication to umpires to ensure availability to complete the match.

c. No game may be started more than three (3) hours after the originally scheduled start time unless the umpires have been notified and the new start time mutually agreed upon before the start of the game by the teams or determined by the governing sports authority.

d. Once a game has been started and suspended, it must be restarted not later than three (3) hours after the originally schedule start time unless mutually agreed upon before the start of the game by the teams or determined by the governing sports authority.

Rational:
Umpires need to be available to stay and umpire the game that is delayed more than the expected 3 hours.