**UNDERSHIRTS**
- Considered part of game jersey.
- Color must be similar to neutral zone of game jersey.
- Sleeves may be different lengths and may extend below the elbows.
- One manufacturer logo permitted; may not exceed 2 1/4 square inches in area.
- No hard items permitted.
- Must be worn by teammates.
- Medical waiver from rules committee required if the color is different from neutral zone of jersey.

**WRISTBANDS**
- Only one (per arm) non-abrasive and unadorned permitted.
- Must be cloth, elastic, fiber, soft leather, pliable plastic or rubber.
- Must be single color (white, black, beige or fabric color of jersey).
- Must not exceed 2 inches in width.
- One manufacturer’s logo (max. 2 1/4 square inches in area) or one institutional logo/mascot permitted (max. 4 square inches in area).
- No hard items permitted.
- Wristbands and headbands must be the same color and uniform among teammates.

**HEADBANDS**
- Only one non-abrasive and unadorned permitted.
- Must be cloth, elastic, fiber, soft leather, pliable plastic or rubber.
- Must be single color (white, black, beige or fabric color of jersey).
- Must not exceed 2 inches in width.
- Same color must be worn by teammates.
- Medical waiver from rules committee required if the color is different from neutral zone of jersey.

**GAME JERSEYS**
- See Rule Book Diagram (Rule 1-22).
- Neutral zone must be of same single color.
- Tonal shift of 15% permitted in neutral zone.
- Player or institutional name/mascot/logo/designation may be arched or angled, subject to restrictions in Rule 1-22.7a.
- An institutional logo that replaces a name/nickname/mascot may only be in the front neutral zone.
- Institutional/conference/memorial/captain’s patch may appear at apex of neckline or right/left front of the jersey no closer than 1 inch from any name/logo or on back at neckline but not on both front and back. (max. 4 square inches in area)
- A second commemorative/memorial patch is permitted when approved by the institution or the conference.
- National flag of NCAA institution may only appear on left front of the jersey between the front apex of the neckline and the shoulder seam.
- Names intended to celebrate/memorialize persons, events or worthy causes permitted in back neutral zone of game jersey and once on the front of the jersey on the right/left shoulder panel or apex of neckline.
- Game jersey must be tucked into game shorts.

**ARM SLEEVES**
- Must be solid color (white, black, beige or fabric color of jersey).
- Same color must be worn by teammates.

**SHORTS**
- Perceptible majority of color must be same as neutral zone of jersey.
- One conference logo permitted; may not exceed 4 square inches in area.
- The waistbands of game shorts may not be rolled to show the manufacturer’s logo when it appears on the outside of the shorts or show other words or phrases.

**UNDERGARMENTS/TIGHTS**
- May be white, black, beige or fabric color of jersey.
- One institutional logo/mascot may appear on tights.
- Same color must be worn by teammates.
- Both legs of the tights need not be the same length.

**LEG/KNEE SLEEVES**
- May be white, black, beige or fabric color of jersey.
- Same color must be worn by teammates.

**GAME JERSEY NUMBER**
- Number must be clearly visible, from a significant distance, to a variety of groups (e.g., coaches, officials, media, fans, video scouting, etc.).
- Mandatory numbers on front and back centered horizontally.
- Number must be one solid color clearly contrasting with jersey regardless of any border. This border shall not be more than 1/2-inch wide and may be of any color(s).
- The border is not part of the number and does not make an illegal number legal.

**MISCELLANEOUS**
- All manufacturer’s logos, labels and trademarks on uniform or apparel may not exceed 2 1/4 square inches in area.
- No logos of professional sports entities may appear on any uniform, article of apparel or equipment.
- Manufacturer’s logo, label or trademark may appear once on shorts, once on jersey, once on undershirt, and once on any article of apparel.
- Only one institutional logo or mascot may appear on an arm sleeve, knee sleeve or leg sleeve. (max. 4 square inches in area)
- Fabric color does not include color of letters, numbers or logos on the game jersey.
- Players and team members are not allowed to wear microphones.