



2021-23 NCAA Women's Basketball MEDIA TIMEOUT FORMAT GUIDELINES

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Team timeouts:

- Each team receives three 30-second timeouts and one full timeout (60 seconds).
- Teams may use their timeouts at any time during the game.
- The full timeout may be used in either the first or second half.
- Each team receives one 30-second timeout for each **overtime**, in addition to any unused second half timeouts.

Play 1: Team A uses one 30-second timeout in the first half. How many timeouts does Team A have remaining for use in the second half?

Ruling 1: Team A has two 30-second and one full timeout for use in the second half.

Play 2: Team A calls their full timeout in the first half. How many timeouts will Team A have in the second half?

Ruling 2: Team A will have three 30-second timeouts in the second half.

Play 3: Team A calls no timeouts in the first half and no timeouts in the second half. If the game goes into **overtime**, how many timeouts will Team A have for use?

Ruling 3: Team A will have four 30-second timeouts (three from the second half and one for **overtime**) and one full timeout (from the second half).

Electronic-media timeouts:

- The length of a media timeout is determined by the host institution/conference or the electronic-media agreement between the host institution/conference and their media partner.
- There is one electronic-media timeout in each **quarter** that occurs at the first dead ball at or below the 5-minute mark.
- When a replay review occurs before the 5-minute mark in a quarter and prior to the quarter's electronic-media timeout, the replay review triggers that quarter's electronic-media timeout after the results of the replay review are communicated to both head coaches.
- When a team calls a timeout before the electronic-media timeout mark for that **quarter**, or calls a timeout which creates the first stoppage in play at or below the mark, the timeout shall be charged to the team and it will become that **quarter's** electronic-media timeout.

- The first **replay review or** team-called timeout of the second half will trigger the second half electronic-media timeout. This timeout does not replace the 5-minute media timeout in the **quarter** in which it is called. **When triggered by a replay review, the timing of the electronic-media timeout starts after the results of the replay review are communicated to both head coaches.**
- The first team called timeout in any **overtime(s)** may become an electronic-media timeout if stipulated in the conference media agreement.

Play 4: In the first **quarter**, Team A calls a 30-second timeout with 7:15 on the game clock.

Ruling 4: Team A is charged with a 30-second timeout, which will become the length of the electronic-media timeout. There are no remaining electronic-media timeouts in the first **quarter**.

Play 5: In the first **quarter**, Team A calls a 30-second timeout with 7:15 on the game clock. At 5:00 on the game clock

- (a) B3 commits a traveling violation or;
- (b) Team B calls a 30-second timeout.

Ruling 5: In (a), play will immediately resume with a throw-in awarded to Team A. In (b), Team B is charged for a 30-second timeout, which will remain 30 seconds in length.

Play 6: In the third **quarter**, Team A calls a 30-second timeout with 7:30 remaining in the period. This is the first team-called timeout of the second half.

Ruling 6: The team-called timeout by Team A will become an electronic-media timeout. There will still be an electronic-media timeout in the third **quarter** at or below the 5-minute mark, unless either team calls a timeout before the media mark.

Play 7: With 5:00 remaining in the third **quarter**, A1 is fouled in the act of shooting. The try is unsuccessful. The 5-minute media timeout is taken before A1's first free throw. Prior to the second free throw, Team B calls a timeout, which is the first team-called timeout of the second half.

Ruling 7: The team-called timeout by Team B will become an electronic-media timeout, as it is the first team-called timeout of the second half. Following the timeout, A1 will attempt her second free throw.

Play 8: With 8:30 remaining in the second quarter, the officials use replay to determine whether an intentional foul occurred. The second quarter electronic-media timeout has not yet occurred.

Ruling 8: The replay review triggers the electronic-media timeout. Once the results of the replay review are communicated to both head coaches, the timer/TOC shall time the length of the electronic-media timeout as specified in the media agreement. Media is free to go to commercial at any time during the stoppage in play and is not required to wait until after the replay review.