



# MEN'S BASKETBALL UNIFORM GUIDELINES

## HEADBANDS

- Only one non-abrasive and unadorned permitted.
- Must be cloth, elastic, fiber, soft leather, pliable plastic or rubber.
- Must be single color (white, black, beige or dominant color of jersey).
- Must not exceed 2 inches in width.
- One manufacturer's logo or one institutional logo/mascot permitted.
- No hard items permitted.
- Must be unadorned; e.g., no decorations such as bows, tails or knots.

## UNDERSHIRTS

- Considered part of game jersey.
- Color must be similar to neutral zone of game jersey.
- Sleeves may be different lengths and may extend below the elbows.
- No logos, decorations, patches, lettering or numbers permitted, excluding one manufacturer's logo that may not exceed 2 1/4 square inches.
- Same color must be worn by teammates.
- Medical waiver from rules committee is required for long-sleeved undershirts if the color is different from what is worn by teammates, or undershirt is different from neutral zone of jersey.

## WRISTBANDS

- Only one (per arm) non-abrasive and unadorned permitted.
- Must be cloth, elastic, fiber, soft leather, pliable plastic or rubber.
- Must be single color (white, black, beige or dominant color of jersey).
- Must not exceed 2 inches in width.
- One manufacturer's logo or one institutional logo/mascot permitted.
- No hard items permitted.
- Wristbands and headbands must be the same color and uniform among teammates.

## GAME JERSEY NUMBER

- Mandatory numbers on front and back centered horizontally.
- Number must be one solid color clearly contrasting with jersey regardless of any border. This border shall not be more than 1/2-inch wide and may be of any color(s).
- Number should be clearly visible, from a significant distance, to a variety of groups (e.g., coaches, officials, media, fans, etc.).

## LEG/KNEE SLEEVES

- May be white, black, beige or color of game shorts.
- Same color must be worn by teammates.

## GAME JERSEYS

- See Rule Book Diagram (Rule 1-22.6).
- Neutral zone must be of same single color.
- Tonal shifts of 15% permitted in neutral zone.
- Player or institutional name/mascot/logo/designation may be horizontal, arched or set at an angle, subject to restrictions in Rule 1-22.7.a.1.b.
- Institutional/conference logo, captain's patch or commemorative/memorial patch permitted on front apex of neckline or right/left front of the jersey no closer than 1 inch from any name/logo.
- Institutional/conference/memorial patch may appear on back at neckline but not on both front and back.
- National flag of NCAA institution may appear on left shoulder panel.
- Names intended to celebrate/memorialize persons, events or worthy causes permitted in back neutral zone of game jersey and once on the right/left front of the jersey no closer than 1 inch from any name/logo or apex of neckline.
- Game jersey must be tucked into game shorts.
- An additional commemorative/memorial patch is permitted in Rule 1-22.7.c.

## ARM SLEEVES

- Must be solid color (white, black, beige or any color in jersey).
- Same color must be worn by teammates.

## SHORTS

- Perceptible majority of color must be same as neutral zone of jersey.
- One conference logo permitted.
- The waistbands of game shorts may not be rolled to show the manufacturer's logo.

## UNDERGARMENTS/TIGHTS

- May be white, black, beige or color of game shorts.
- One institutional logo/mascot may appear on tights.
- Same color must be worn by teammates.
- Both legs of the tights need not be the same length.
- Not all teammates must wear the same length of tights.

## MISCELLANEOUS

- All manufacturer's logos, labels and trademarks on uniform or apparel may not exceed 2 1/4 square inches.
- No logos of professional sports entities may appear on any uniform, article of apparel or equipment.
- Manufacturer's logo, label or trademark may appear once on shorts, once on jersey and once on any article of apparel.
- Only one institutional logo or mascot may appear on an arm sleeve, knee sleeve or leg sleeve.
- Players are not permitted to wear microphones.
- An institutional logo/mascot, a conference logo, a commemorative/memorial patch or flag may not exceed 4 square inches.

