



MEN'S BASKETBALL RULE 11 MODIFICATIONS

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The Division III Men's Basketball Committee's decision to require NCAA Tournament hosts to have instant replay may increase the number of Division III conferences implementing replay for their regular-season and postseason tournaments.

If there are non-Division III conferences that utilize instant replay and do not utilize electronic-media timeouts, these rulings are applicable for those contests as well.

Since many of these conferences may not utilize the electronic-media timeout format for their contests, it is essential to note that the adjudication of three instant replay scenarios must be adjusted for officials to use instant replay properly.

Rule 11-2.1.b.1 states that officials may use instant replay to determine whether a successful goal is worth two or three points. The administration for this rule, as found in the rules book, states that this potential correctable error must be recognized within the timeframe provided for in Rule 2-12.3. Still, the review will be conducted at the next electronic-media timeout or immediately following the end a period. When the second half electronic-media timeout has occurred, officials will use the correctable-error timeframe. When a game is being played without electronic media timeouts, the error must be recognized, and the officials must conduct the instant replay review within the correctable error timeframe for the duration of the contest.

Rule 11-2.1.b.4 permits officials to use instant replay to determine whether the release of a successful try for goal occurred before the expiration of the shot-clock period. In a game using electronic-media timeouts, the officials will immediately signal that a replay review will be conducted in the same manner as for the abovementioned review. When a game is being played without electronic-media timeouts, the officials must immediately stop play before the ball becomes live following the goal to conduct the instant replay review.

Rule 11-2.1.b.6 permits officials to use instant replay to determine if a basket interference or goaltending call is correct only when a call has been made on the floor. During a game with electronic-media timeouts there are four scenarios that call for an immediate review and the other scenarios require the call to be reviewed at the next electronic-media timeout. When a game is being played without electronic-media timeouts, if the officials chose to review the play the officials must immediately initiate the review of the call before the next live ball. The procedures outlined for Immediate Review (Rule 11-2.1.b.6.a) shall be used for the entire game.