The following plays will be reviewable with the use of a head coach’s challenge at any time during the game. **Each head coach is permitted two challenges per game. If a coach’s challenge is successful in overturning a call, the coach will retain the challenge to use if needed later in the game.**

All types of reviewable plays require a head coach’s challenge except for a potential home run and malicious contact which can be reviewed at any time. A crew chief (or video review official’s) review is allowed at their discretion during the last two innings of regulation and any extra innings if the affected team is out of challenges.

1. **Specified Fair/Foul Calls:** Deciding if a batted ball is fair or foul. The ball must first touch the ground or a fielder beyond the initial position of the first or third baseman.
2. **Potential Home Run Calls:** Deciding if a batted ball is either a ground rule double or a home run.
3. **Any “Catch” or “No Catch” Ruling in the Outfield or Foul Territory:** Fair batted ball must be hit into the outfield area beyond the nearest infielder. Includes a batted ball in flight that strikes the roof of an indoor stadium.
4. **Specified “No Catch” Ruling in the Infield:** A call of “No Catch” can be changed to “Catch” within the infield only if it results in a third out with any runners on base, or any time with a batter-runner only.
5. **Spectator Interference:** Including placement of runners.
6. **Scoring Plays at Home Plate:** Deciding scoring plays at home plate inclusive of collisions (illegal and/or malicious slides) or time plays (if runner scores ahead of third out).
7. **Force/Tag Plays at any Base:** Play must occur within the immediate vicinity of the base involving the batter-runner or runner acquiring the base. Includes Obstruction in the immediate vicinity of the base and running lane interference at first base.
8. **Specified Base Running Calls:** Calls involving whether a base runner passes a preceding runner before such runner is out and, upon an appropriate appeal by the defensive team, determining whether a base runner touched a base.
9. **Hit-By-Pitch:** This includes the intent of the batter.
10. **Tag-Up Plays:** Deciding if a runner failed to retouch his base after a ball is legally caught before they or their base is tagged by a fielder at all bases. *(A call must be made on the field before going to review.)*
11. **Non-Home Run Boundary Calls & Placement of Runners:** Calls involving decisions related to a live ball on or near a boundary and the umpire’s placement of a batter-runner or runners following a boundary call.
12. **Interference for the purpose of breaking up a double play:** *(Rule 8-4, Force Play Slide Rule)*
13. **Catcher’s Interference:** with the batter’s swing except on a squeeze play or steal of home.
14. **Malicious Contact:** This can be reviewed at any location.
• When centralized video review is used, the off-field video review official will be considered an extension of the umpiring crew and will have the ability to notify the umpires on the field that a review should be initiated using the same guidelines as described above for the crew chief. Video Review may also be used to check a playing rule, a replay regulation, the correct ball-strike count, or number of outs.

• To change a reviewable call, the Video Review Official must determine that there is clear and convincing evidence that the call on the field was incorrect. **Review Outcomes: 1) Confirmed; 2) Stands; or 3) Overturned.**

• Challenge Timing following Umpire’s call (Safe/Out, Fair/Foul, Call of Time):
  • Coach to notify umpire verbally or by holding his hand in the air of a possible challenge within approximately 10 seconds.
  • Coach has total approximately 30 seconds to issue challenge or before the pitcher is on the rubber and the batter enters the box.
  • Final determination lies with Crew Chief.

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**NON-REVIEWABLE PLAY TYPES**

• Interference/Obstruction (except on force/tag plays in the immediate vicinity of base)
• Check swings
• Balk
• Illegal pitch
• Infield fly
• Balls and strikes
• Batter-runner attempt to advance to 2B
• Foul tip
• Fair/foul within infield
• In/out of batter’s box
• Batter interference
• Batted ball hitting runner
• Bat hitting ball multiple times
• Runner out of the base path
• Runner pushed off base
• Catcher’s interference on a squeeze play or steal of home
• Ball lodged in umpire/player uniform, equipment, etc.